Amusement

(Scene: A typical teenager's bedroom, the afternoon. Matt sits at his desk, center stage, fretting over something on his computer)

MATT: (*Typing*) And then... nah, that doesn't make any sense. How about... never mind, that's too sudden. Delete... Hey, how about this? 'Just then, a bear appeared out of nowhere!' (Sighs) ...No. Man, this is hopeless! I have no idea how to write a play, even a five-minute one! God, what a way to ruin a weekend... (He puts his head in hand in defeat) Augh, help!

Dextra enters, stage right.

DEXTRA: So, what do you need?

MATT: (Looks up in surprise) Holy...! Who are you? How did you get in here?

DEXTRA: I'm Dextra, your muse! You asked for my help, so here I am!

MATT: You're... what? What's a muse?

DEXTRA: It's 'who,' not 'what'! We're the ones who inspire humans, obviously. You seriously don't know about muses? No wonder it's taken you this long to summon me.

MATT: Wow, uh... are you—

DEXTRA: Real? Mostly. You can think of me as a living idea, if you like.

MATT: Alright... so you're here to give me hand with writing?

DEXTRA: If you wish, or I can let you deal with it yourself. However, I'd feel better with your work placed in more... capable hands.

MATT: Hmm... Okay, sure.

DEXTRA: Wonderful! Before we start, though, I think we should focus on your life story.

MATT: My life story? Sorry, but I'm not doing an autobiography.

DEXTRA: No, not that kind of... here, look! (She pulls a phone out of her back pocket, taps the screen, and displays it to Matt, who hesitantly gets out of his seat for a closer look)

MATT: 'MattLife.doc'?

DEXTRA: It's one of my other responsibilities as a muse. It's far from finished, of course, but the way I see it, if you think life is *this* bad because you just don't know how to finish a five-minute play, then it's a good thing I'm here.

MATT: Well, I might have been a little dramatic earlier.

DEXTRA: Excellent, then! What better mood to be in if you're writing drama? Still, I think some perspective is in order. For artistic purposes, of course.

MATT: Oh no, what does that mean?

DEXTRA: Oh, nothing too extreme, just an extra snippet here and there. For example, let's say you're...

(She types out something on the phone) ... An international pop singing sensation!

Exciting cheering is heard from offstage.

MATT: What the—

A crowd of girls runs in from stage left and surrounds Matt, a pair of security guards in pursuit.

GIRL #1: Omigod, it's him!

GIRL #2: He's soo cute!

GIRL #3: Could you sign my face?

GUARD #1: Ladies, please! Ladies!

GUARD #!: I'm sorry, Mr. M, we tried to stop them!

GIRL#1: I got his arm!

Girl #1 and Guard #2 grab Matt at the same time and start dragging him off-stage, followed by the rest.

MATT: *Ahh*, Dextra!

DEXTRA: Hold on... (She types something again. As Matt reaches the edge of the stage, he is dropped, as the guards and girls disappear into stage left and Dextra puts away the phone.)

DEXTRA: See what I mean? Some artists have it way worse off than you, if you think about it.

MATT: (Brushing himself off) I guess so. But what does this have to do with my play?

DEXTRA: Plenty! You see, the protagonist who gains new perspective on life via supernatural intervention is a common, yet infinitely successful pop-cultural trope! It can function on a level anywhere from that of *A Christmas Carol* and its derivatives—such as *It's a Wonderful Life*—to films like *Groundhog Day* and *Big*. People come for the premise but leave with the lesson!

MATT: Yeah... yeah, I guess you're right! But still, I don't really feel like spending a whole bunch of time on character development. Can't I just, like, write about a guy who drives a fire-breathing truck and fights demons instead?

Dextra stands still, seemingly mortified.

MATT: Dextra?

DEXTRA: (*She pulls out the phone again*) You know what? I think you should go with your first idea. (*She types out something, and a loud roar comes from offstage*)

MATT: What was tha—

A large bear runs in from stage right.

MATT: Ahh! (He runs stage left, the bear in pursuit) Bad idea! Bad idea!

DEXTRA: (Shaking her head) Some people have no appreciation for the arts.